



Digital participant report (Co-creation)

Innovate X Innovation Hackathon

Hackathon-related Services:

Services for People of Determination and the Elderly

Gamification Services

Number of Participants: 100

Date: 14-16/5/2024

Hackathon Topic

The Innovate X Hackathon is an event that brings together 42 creative students and developers from Abu Dhabi to collaborate on solving problems and developing innovative technical solutions. This hackathon focuses on improving the services provided by the Ministry of Interior by developing creative prototypes that can be seamlessly integrated into the Ministry's platforms. The aim is to enhance the user experience for people of determination and the elderly and to introduce an educational game into the platform and application to increase user interaction.

Challenges Raised

The primary challenge is to develop innovative technical solutions that can be integrated into the Ministry of Interior platforms to enhance user experience, particularly for people of determination and the elderly. There is also a focus on adding an educational game to increase interaction and engagement. Specific challenges include difficulty navigating the website, lack of easy access to information, and the need for improved general user interaction.

As a result, the hackathon encourages participants to design solutions that address the following:

Improving the user experience for people of determination and the elderly with interactive and user-friendly interfaces.

Offering educational and awareness services through gamification, making the platform more engaging and accessible.



Hackathon Goal

The goal of the hackathon is to generate innovative technical solutions that can be integrated into the Ministry of Interior's platforms. These solutions aim to enhance the overall user experience, increase engagement, and provide inclusive services that cater to all segments of society.

Result:

Implement the winning initiatives and projects, integrating them into the Ministry of Interior platforms in a way that meets the needs of society.

17 projects / MVP (Minimum Viable Product) prototypes.

Appendices:



https://www.instagram.com/reel/C7EuT56vQU1/?utm_source=ig_web_copy_link&igsh=Mz==RIODBiNWFIZA